

READING is a SUPERPOWER with Spotlight graphic novels & comic books!



WOLVERINE: FIRST CLASS

Comic book text is short, but that doesn't mean students don't learn a lot from it! Comic books and graphic novels can be used to teach reading processes and writing techniques, such as pacing, as well as expand vocabulary. Use this PDF to help students get more out of their comic book reading.

Here are some of the projects you can give to your students to make comics educational and enjoyable!

CHARACTER RESEARCH

- Character Graph – Use the handout provided on page 2 to research information about a character from the books. Pages 3 provide teachers with the answer key.
- Trivia Questions – Use the handout provided on page 4 to have students work independently, with a partner, or in a small group to research the trivia questions. Page 5 provides teachers with the answer key.

CREATIVE WRITING PROJECTS

- Create a Mutant – Use the handout from page 6 to provide students the questions to answer in order to create the background information on their own mutant.
- Create a Graphic Novel – Use the handout from page 7 to form small groups and ask the groups to create their own graphic novels over the course of a week.

GLOSSARY WORDS

- A teacher reference list of all 5th and 6th grade level words found in the books with definitions is provided on pages 8-17. Please use as you like.
- Vocabulary Matching – Use the handouts on pages 18-23 as games for students to match words to definitions. Answer sheet is on pages 24-25.
- Vocabulary Words – Use the sheets on pages 26-31 to have students research and become comfortable using a dictionary to find the definitions of words. An answer sheet is on pages 32-33.

ANOTHER CLASSROOM IDEA

- Fluency Practice – Comic superheroes and villains are famous for their heroic or diabolical voices, and so comic books are a great opportunity for fluent, expressive read aloud activities. Have students read independently, aloud with a partner, or in small groups. Have the students add different voices for the characters and sound effects as they read aloud. Make a recording of their read aloud and play it back.

CHARACTER RESEARCH

Wolverine: First Class

Directions: Choose one of the characters below and use the Internet to find the information and fill out the character graph.

Special Power(s):

Wolverine
Kitty Pryde
Professor X
Sabretooth

Appearance
(What does their
costume look like?):

CHARACTER NAME:

ALTER EGO:

How did the
superhero get
their power?

Who created the
character and when
did he first appear?

Write any other interesting information about the character:

CHARACTER RESEARCH-CHARACTER GRAPH ANSWERS

Wolverine: First Class

CHARACTER NAME: Wolverine

ALTER EGO: James Howlett, commonly known as Logan

SPECIAL POWER(s): He has animal-keen senses, enhanced physical abilities and senses, special healing powers, and retractable bone claws.

APPEARANCE (WHAT DOES THEIR COSTUME LOOK LIKE?): Yellow and blue suit with black stripes. He also has six retractable bone claws

HOW DID THE SUPERHERO GET THEIR POWER? His mutant abilities were triggered after seeing his father shot and killed

WHO CREATED THE CHARACTER AND WHEN DID IT FIRST APPEAR?

Len Wein/John Romita Sr./Herb Trimpe - 1974

WRITE ANY OTHER INTERESTING INFORMATION ABOUT THE CHARACTER. Answers will vary.

CHARACTER NAME: Kitty Pryde

ALTER EGO: Katherine "Kitty" Pryde

SPECIAL POWER(s): She can "phase" through solid matter by shifting her atoms.

APPEARANCE (WHAT DOES THEIR COSTUME LOOK LIKE?): Yellow and blue suit with black stripes.

HOW DID THE SUPERHERO GET THEIR POWER? Her mutant abilities were triggered by a headache

WHO CREATED THE CHARACTER AND WHEN DID IT FIRST APPEAR? John Byrne - 1980

WRITE ANY OTHER INTERESTING INFORMATION ABOUT THE CHARACTER. Answers will vary.

CHARACTER NAME: Professor X

ALTER EGO: Charles Francis Xavier

SPECIAL POWER(s): He is the world's most powerful telepath, he can read minds and project his own thoughts into the minds of others within a radius of about 250 miles. He can also cause mental and physical paralysis and memory loss.

APPEARANCE (WHAT DOES THEIR COSTUME LOOK LIKE?): He is bald and confined to a wheelchair.

HOW DID THE SUPERHERO GET THEIR POWER? His mutant abilities were triggered after seeing his father beat his stepbrother.

WHO CREATED THE CHARACTER AND WHEN DID IT FIRST APPEAR? Stan Lee and Jack Kirby - 1963

WRITE ANY OTHER INTERESTING INFORMATION ABOUT THE CHARACTER. Answers will vary.

CHARACTER NAME: Sabretooth

ALTER EGO: Victor Creed

SPECIAL POWER(s): He has animal-keen senses, enhanced physical abilities and senses, special healing powers, and razor-sharp fangs and claws.

APPEARANCE (WHAT DOES THEIR COSTUME LOOK LIKE?): He also has razor-sharp fangs and claw, doesn't wear a costume.

HOW DID THE SUPERHERO GET THEIR POWER? His mutant abilities were triggered after his father beat him and chained him in the basement.

WHO CREATED THE CHARACTER AND WHEN DID IT FIRST APPEAR? Chris Claremont and John Byrne - 1977

WRITE ANY OTHER INTERESTING INFORMATION ABOUT THE CHARACTER. Answers will vary.

TRIVIA QUESTIONS

Wolverine: First Class

- 1. What is Wolverine's real name?**
- 2. What are Wolverine's special powers?**
- 3. What other name does Wolverine go by?**
- 4. When and where did Wolverine first appear?**
- 5. What group is Wolverine associated with?**
- 6. Wolverine's skeleton and bone claws are covered in what material?**
- 7. When did Wolverine's mutant powers first come to light?**
- 8. Who is Wolverine's main arch enemy?**

TRIVIA QUESTIONS-ANSWERS

Wolverine: First Class

1. What is Wolverine's real name?

James Howlett

2. What are Wolverine's special powers?

He is a mutant with great healing powers. He has retractable bone claws and animalistic senses.

3. What other name does Wolverine go by?

Logan

4. When and where did Wolverine first appear?

October 1974 – The Incredible Hulk #180

5. What group is Wolverine associated with?

X-men

6. Wolverine's skeleton and bone claws are covered in what material?

Adamantium

7. When did Wolverine's mutant powers first come to light?

After his father was killed

8. Who is Wolverine's main arch enemy?

Sabretooth

Create a Mutant

On a separate sheet of paper, answer the following questions:

WHO ARE YOU?

What's your mutant's name? Describe & draw your emblem & costume. Describe & draw vehicles your hero uses, if any.

WHAT ARE YOU?

What kind of mutant are you? Do you have superpowers, like Spider-Man, or mental abilities like Professor X? Research the different kinds of mutants. List your powers and weaknesses.

WHO ELSE IS THERE?

Every superhero battles villains, makes friends, falls in love. List the names of your arch enemies, friends & allies, and the loved ones in your character's life.

HOW DID YOU START?

How did your mutant get started? A science experiment gone wrong, or a tragic event that triggers your abilities? Describe your origins, secret identity, your hideout, your hero's motivation, and other parts of your hero's story

TYPES OF SUPERHEROES

NOTE: This list was adapted from several online sources. Many online forums discuss the types of superheroes. Select one, or mix & match hero types for your project.

Armored Hero: A gadgeteer whose powers are derived from a suit of powered armor, e.g. Iron Man, Steel. **Blasters:** A hero whose main power is a distance attack, usually an "energy blast" e.g., Cyclops, Starfire, Static. **Brick/Tank:** A character with a superhuman degree of strength and endurance and usually an oversized, muscular body, such as The Thing or The Hulk. **Elementalist:** A hero who controls some natural element or part of the natural world, e.g., Storm (weather), Polaris (magnetism), the Human Torch (fire). **Gadgeteer:** A hero who invents special equipment that often imitates superpowers, such as Batman. **Mage:** A hero who is trained in the use of magic, or discovers power from an ancient relic. **Martial Artist:** A hero whose physical abilities are mostly human but whose hand-to-hand combat skills are phenomenal. **Mentalist:** A hero who possesses psionic abilities, such as telekinesis, telepathy and extra-sensory perception, for example, Professor X or Jean Grey from X-Men. **Shapeshifter:** A hero who can manipulate his/her own body to suit his/her needs, such as stretching (Mister Fantastic, Plastic Man) or disguise (Changeling, Mystique). **Size changer:** A shapeshifter who can alter his/her size, becoming huge or super-small, like The Atom. **Slasher:** A hero whose main power is some form of hand-to-hand cutting weapon, either devices, such as knives or swords (Zorro), or natural, such as claws (Wolverine). **Speedster:** A hero possessing superhuman speed and reflexes, e.g., The Flash, Quicksilver

Create a GRAPHIC NOVEL

It takes many people to create a graphic novel. Writers and artists bring their talents together to create an illustrated story. You can work with your classmates to create a graphic novel.

Here's what you need:

- 1. WRITERS** - choose an author or two to write the story. Authors will work with the pencillers to decide narration, dialog, panel divisions, pacing, and descriptions of the art.
- 2. PENCILLERS** - choose artists to draw the panels in pencil. Pencillers will work with the authors to draw exactly what they envision. Pencillers will also work with letterers to provide enough space for the text and sound effects.
- 3. INKERS** - choose artists with a steady hand to outline the panels and important art in them. Inkers will work with the pencillers to decide what needs bold outlines.
- 4. COLORISTS** - choose detail-oriented people to color the inked panels. Colorists have to keep colors consistent throughout the panels. Colorists will work with writers and pencillers to get the correct colors in the panels.
- 5. LETTERERS** - choose someone to insert the narration and dialog into the panels. Letterers work with pencillers to make sure there is enough room for the text. Letterers also work with the writers to make sure the text is in the correct place.
- 6. PRODUCTION MANAGER** - one person will need to oversee the entire project. He or she will coordinate the different team members and make sure they are able to talk to each other. The production manager will also create a schedule and make sure each team member follows it to complete the novel.

Glossary Words

Wolverine: First Class "The Buddy System" – 64 terms

- ability** - the power to do something.
- adamantium** - a fictional man-made steel that is nearly indestructible.
- alert** - to warn or call to prepare for something.
- altitude** - the height of something above sea level or ground level.
- amnesia** - a loss of memory.
- apologies** - statements people make to express that they are sorry for something.
- broadcast** - to send out by radio or television, or some type of superpower.
- chamber** - a room.
- cliché** - something commonplace.
- compliment** - a feeling or expression of praise or liking for something.
- cranky** - in a bad mood.
- damsel** - a lady.
- defensible** - able to resist attack.
- disease** - something that causes harm to a person's health; an illness.
- distress** - a condition of danger or of needing help.
- dorm** - short for dormitory, which is a building with many bedrooms, such as at a college or boarding school, where students live and sleep.
- embraced** - welcomed; included.
- enhance** - to improve the value, quality, or attractiveness of something.
- frontal lobe** - the front area in the brain of humans and other mammals.
- haven** - a place of safety and shelter.
- heaving** - breathing in and out with force or effort.
- Homo superior** - another word for superhuman, which is someone beyond natural human power, size, or ability.
- inclined** - drawn to an opinion or course of action.
- injury** - hurt or damage received.
- inkling** - a slight notion or understanding.
- intern** - a student gaining guided practical experience in a professional field.
- investigate** - to learn about something.
- isolated** - set apart from others.
- kinship** - a special relationship or connection.
- klutz** - a clumsy person.
- Latin** - the language of ancient Rome.
- literally** - with no exaggeration.
- manifesting** - plainly showing.
- mansion** - a large house.
- matter** - the substance that makes up an object.
- metallic** - containing or made of metal.
- mission** - an assigned task or job.
- molecules** - the smallest part of a substance.
- mutant** - a being whose genes have mutated, or suddenly changed.
- mute** - unable to speak.
- nurturing** - able to support and encourage.
- outweighed** - greater in value or importance.
- phase** - a step or a part in a group of events or actions.
- plateau** - a stable level or condition.
- prejudice** - an often unfair opinion or judgment without good reason.
- presence** - the state of being somewhere.

GLOSSARY WORDS: Wolverine: First Class "The Buddy System" - 64 terms
Continued...

probing - examining or investigating.

psychic - sensitive to forces from beyond the natural world.

radius - the area within a circle of a certain size.

recon - a military survey of enemy territory.

recruit - to find as new members for a group or activity.

respond - to answer or reply.

risk - the chance that something bad could happen.

routine - a set of actions followed regularly.

solo - alone.

subtler - more sly, crafty, or tricky.

suburbia - the suburbs, or small nearby communities, of a city.

superhuman - beyond natural human power, size, or ability.

surgery - the treating of sickness or injury by cutting into and repairing body parts.

target - a goal to be achieved, a mark to shoot at.

telepaths - those who have the ability to speak and connect through only the mind.

teleportation - the act of moving something with your mind.

unique - being the only one of its kind.

wary - cautious.

Glossary Words

Wolverine: First Class "Citadel" – 86 terms

ability - the power to do something.
adamantium - a fictional man-made steel that is nearly indestructible.
alert - to warn or call to prepare for something.
altitude - the height of something above sea level or ground level.
amnesia - a loss of memory.
apologies - statements people make to express that they are sorry for something.
broadcast - to send out by radio or television, or some type of superpower.
chamber - a room.
cliché - something commonplace.
compliment - a feeling or expression of praise or liking for something.
cranky - in a bad mood.
damsel - a lady.
defensible - able to resist attack.
disease - something that causes harm to a person's health; an illness.
distress - a condition of danger or of needing help.
dorm - short for dormitory, which is a building with many bedrooms, such as at a college or boarding school, where students live and sleep.
embraced - welcomed; included.
enhance - to improve the value, quality, or attractiveness of something.
frontal lobe - the front area in the brain of humans and other mammals.
haven - a place of safety and shelter.
heaving - breathing in and out with force or effort.
Homo superior - another word for superhuman, which is someone beyond natural human power, size, or ability.
inclined - drawn to an opinion or course of action.
injury - hurt or damage received.
inkling - a slight notion or understanding.
intern - a student gaining guided practical experience in a professional field.
investigate - to learn about something.
isolated - set apart from others.
kinship - a special relationship or connection.
klutz - a clumsy person.
Latin - the language of ancient Rome.
literally - with no exaggeration.
manifesting - plainly showing.
mansion - a large house.
matter - the substance that makes up an object.
metallic - containing or made of metal.
mission - an assigned task or job.
molecules - the smallest part of a substance.
mutant - a being whose genes have mutated, or suddenly changed.
mute - unable to speak.
nurturing - able to support and encourage.
outweighed - greater in value or importance.
phase - a step or a part in a group of events or actions.
plateau - a stable level or condition.
prejudice - an often unfair opinion or judgment without good reason.
presence - the state of being somewhere.
probing - examining or investigating.

GLOSSARY WORDS: Wolverine: First Class "Citadel" - 86 terms
Continued...

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target - a goal to be achieved, a mark to shoot at.

telepaths - those who have the ability to speak and connect through only the mind.

teleportation - the act of moving something with your mind.

unique - being the only one of its kind.

wary - cautious.

Glossary Words

Wolverine: First Class "The Last Knights of Wundagore (Part 1)" – 63 terms

- ability** - the power to do something.
- adamantium** - a fictional man-made steel that is nearly indestructible.
- alert** - to warn or call to prepare for something.
- altitude** - the height of something above sea level or ground level.
- amnesia** - a loss of memory.
- apologies** - statements people make to express that they are sorry for something.
- broadcast** - to send out by radio or television, or some type of superpower.
- chamber** - a room.
- cliché** - something commonplace.
- compliment** - a feeling or expression of praise or liking for something.
- cranky** - in a bad mood.
- damsel** - a lady.
- defensible** - able to resist attack.
- disease** - something that causes harm to a person's health; an illness.
- distress** - a condition of danger or of needing help.
- dorm** - short for dormitory, which is a building with many bedrooms, such as at a college or boarding school, where students live and sleep.
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- enhance** - to improve the value, quality, or attractiveness of something.
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- mute** - unable to speak.
- nurturing** - able to support and encourage.
- outweighed** - greater in value or importance.
- phase** - a step or a part in a group of events or actions.
- plateau** - a stable level or condition.
- prejudice** - an often unfair opinion or judgment without good reason.
- presence** - the state of being somewhere.

GLOSSARY WORDS: Wolverine: First Class "The Last Knights of Wundagore (Part 1)" - 63 terms
Continued...

probing - examining or investigating.
psychic - sensitive to forces from beyond the natural world.
radius - the area within a circle of a certain size.
recon - a military survey of enemy territory.
recruit - to find as new members for a group or activity.
respond - to answer or reply.
risk - the chance that something bad could happen.
routine - a set of actions followed regularly.
solo - alone.
subtler - more sly, crafty, or tricky.
suburbia - the suburbs, or small nearby communities, of a city.
superhuman - beyond natural human power, size, or ability.
surgery - the treating of sickness or injury by cutting into and repairing body parts.
target - a goal to be achieved, a mark to shoot at.
telepaths - those who have the ability to speak and connect through only the mind.
teleportation - the act of moving something with your mind.
unique - being the only one of its kind.
wary - cautious.

Glossary Words

Wolverine: First Class "The Last Knights of Wundagore (Part 2)" – 60 terms

- amplify** - to increase the strength of.
- annihilating** - damaging or killing.
- beseech** - to ask for.
- defend** - to protect or guard.
- destiny** - fate; that which must happen because of fate or luck.
- disgust** - to cause strong dislike.
- evolutionary** - relating to the process of gradual development.
- fang** - a long, pointed tooth.
- fiction** - not true.
- flee** - to run away quickly, usually from danger or trouble.
- formidable** - impressive or fearsome.
- future** - time that has yet to come.
- guile** - sly or crafty trickery.
- helm** - a position of control.
- herbivores** - animals that eat only plants.
- heroism** - the qualities of a hero.
- hordes** - crowds or swarms.
- hybrid** - an offspring of two animals or plants of different races, breeds, varieties, species, or genera.
- illusion** - a misleading image or perception.
- instinct** - natural knowledge of something.
- involuntary** - not made or done by will or choice.
- laborious** - hardworking.
- legend** - a popular story or a great person.
- legion** - a large number, or large military forces.
- loathsome** - hated or despised.
- lobotomy** - the operation of cutting into a lobe, such as the brain or the lung.
- meddling** - interfering with something that isn't your concern.
- mental** - related to the mind.
- mission** - a goal.
- mojo** - magical power.
- mutant** - a being whose genes have mutated, or suddenly changed.
- narcissism** - extreme loving of one's self.
- nobility** - aristocracy or people born of high rank.
- onslaught** - a fierce attack.
- outcome** - result.
- pawn** - someone or something used to further the purposes of another.
- psychic** - sensitive to forces from beyond the natural world.
- re-evaluate** - to look at something again to determine its meaning or importance.
- recruit** - to find as new members for a group or activity.
- regain** - to get back; recover.
- restore** - to bring back.
- salvation** - the act of saving something.
- savage** - wild and unkind. A member of a group of people who are not thought to be civilized.
- savagery** - the quality of being wild and unkind.
- savior** - a person who saves someone or something from danger or harm.
- scavengers** - people who collect usable things from what has been thrown away by others.
- scheme** - a regular or organized plan or pattern.
- snuff** - to put an end to.

GLOSSARY WORDS: Wolverine: First Class "The Last Knights of Wundagore (Part 2)" - 60 terms
Continued...

solo - alone.

species - groups of living things.

strategy - a careful plan or method.

technology - using scientific knowledge for practical purposes, especially in industry.

threat - to say that one will harm or punish.

transcend - to go beyond limits or rise above.

transform - to change composition.

tumult - riot or violent outburst.

uncanny - mysterious or strange.

undefended - without means to resist attack.

wisdom - an understanding of what is true or right.

wrested - pulled, forced, or moved by twisting.

Glossary Words

Wolverine: First Class "Little Girls" – 42 terms

accent - a way of speaking a language that is usual for people of a certain area.

access - permission to enter or use.

amplification - the act of increasing the strength of something.

bout - a sporting match.

brunt - the main force or stress.

brutal - harsh and severe.

facility - a building built for a specific purpose, such as a jail.

fancied - had a liking for.

fortress - a stronghold.

hilarious - wildly funny.

intern - a student gaining guided practical experience in a professional field.

invade - to enter a building or country to capture or attack.

mission - an assigned task or job.

mutant - a being whose genes have mutated, or suddenly changed.

obvious - easily seen or understood; clear.

pathetic - causing feelings of sorrow or sadness.

recruit - to find as new members for a group or activity.

regulation - the directing or governing of something.

remote - a device for controlling something from a distance.

research - careful study of a subject to learn more about it.

retro - related to styles and especially fashions of the past.

scanning - examining systematically.

solo - alone.

sophisticated - advanced.

spirited - full of energy.

voila - a word used to express success or satisfaction.

Glossary Words

Wolverine: First Class "Surprise!!" – 35 terms

- agitated** - disturbed or excited.
- appreciate** - to be grateful for.
- brethren** - members of a society.
- calligraphy** - artistic handwriting.
- complication** - something that causes difficulty.
- concert** - a musical performance.
- cutlets** - small slices of meat.
- designated** - chosen for a special purpose.
- develop** - to grow or became stronger.
- embarrassing** - causing shame or making uncomfortable.
- encryption** - information transformed with a code to make it unreadable to those who don't know the code.
- enforce** - to carry out effectively.
- factor** - a cause of something.
- festivities** - activities or events.
- impress** - to be surprised, in a good way, by something someone has done.
- intern** - a student gaining guided practical experience in a professional field.
- isolated** - set apart from others.
- license** - a paper or a card showing that someone is allowed to do something by law.
- limousine** - a large, fancy car that has a driver.
- mission** - a goal.
- mutant** - a being whose genes have mutated, or suddenly changed.
- net worth** - a person's total amount of money minus anything they owe.
- ninjas** - people trained in the ancient Japanese arts of combat and self-defense.
- phasing** - doing steps or parts in a group of events or actions.
- photocopy** - a copy of a document made with a special machine.
- psycho** - short for psychopath, which is a mentally ill or unstable person.
- rearranged** - set up in a new order.
- recruit** - to find as new members for a group or activity.
- reisho** - a type of Japanese writing.
- schnozz** - nose.
- session** - a meeting of a group to carry out business.
- skull** - the bony framework of the head and face.
- solo** - alone.
- undefeated** - having not lost in something.
- wasabi** - a condiment that tastes like a very spicy mustard and is made from an Asian herb.

VOCABULARY MATCHING

Wolverine: First Class - The Buddy System

Directions: Match the words to their definitions.

recon _____

1) to find as new members for a group or activity

haven _____

2) the suburbs, or small nearby communities, of a city

injury _____

3) to learn about something

recruit _____

4) a military survey of enemy territory

suburbia _____

5) a place of safety and shelter

investigate _____

6) hurt or damage received

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING

Wolverine: First Class - Citadel

Directions: Match the words to their definitions.

pursue _____

1) a lazy or unqualified person

impenetrable _____

2) a fictional man-made steel that is nearly indestructible

adamantium _____

3) incapable of being entered

fortress _____

4) secret in action or character

slouch _____

5) to chase or seek

stealthy _____

6) a stronghold

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING

Wolverine: First Class - The Last Knights of Wundagore (Part 1)

Directions: Match the words to their definitions.

psychic _____

1) to speak of quickly or to talk about shortly

levitating _____

2) not suitable or proper

cunning _____

3) sensitive to forces from beyond the natural world

abandoned _____

4) crafty with good insight

mention _____

5) left with no means of returning

unbefitting _____

6) rising into the air, seeming to go against gravity

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING

Wolverine: First Class - The Last Knights of Wundagore (Part 2)

Directions: Match the words to their definitions.

uncanny _____

1) a being whose genes have mutated, or suddenly changed

mutant _____

2) without means to resist attack

strategy _____

3) mysterious or strange

herbivores _____

4) magical power

mojo _____

5) a careful plan or method

undefended _____

6) animals that eat only plants

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING

Wolverine: First Class - Little Girls

Directions: Match the words to their definitions.

regulation _____

1) permission to enter or use

obvious _____

2) wildly funny

mission _____

3) the directing or governing of something

hilarious _____

4) a building built for a specific purpose, such as a jail

access _____

5) easily seen or understood; clear

facility _____

6) an assigned task or job

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING

Wolverine: First Class - Surprise!!

Directions: Match the words to their definitions.

appreciate _____

1) having not lost in something

net worth _____

2) activities or events

undefeated _____

3) chosen for a special purpose

embarrassing _____

4) causing shame or making uncomfortable

designated _____

5) to be grateful for

festivities _____

6) a person's total amount of money minus anything they owe

Find a sentence in the book that contains one of the words from above. Write the sentence.

VOCABULARY MATCHING-ANSWERS

Wolverine: First Class

The Buddy System

4

5

6

1

2

3

Citadel

5

3

2

6

1

4

The Last Knights of Wundagore (Part 1)

3

6

4

5

1

1

The Last Knights of Wundagore (Part 2)

3

1

5

6

4

2

VOCABULARY MATCHING-ANSWERS

Wolverine: First Class

Continued...

Little Girls

3

5

6

2

1

4

Surprise!!

5

6

1

4

3

2

VOCABULARY WORDS

Wolverine: First Class - The Buddy System

Directions: Write the definitions to the vocabulary words below.

altitude

frontal lobe

investigate

molecules

recon

VOCABULARY WORDS

Wolverine: First Class - Citadel

Directions: Write the definitions to the vocabulary words below.

extract

pursue

stolen

superhuman

unit

VOCABULARY WORDS

Wolverine: First Class - The Last Knights of Wundagore (Part 1)

Directions: Write the definitions to the vocabulary words below.

foresee

investigate

loyal

ability

psychic

VOCABULARY WORDS

Wolverine: First Class - The Last Knights of Wundagore (Part 2)

Directions: Write the definitions to the vocabulary words below.

flee

meddling

restore

strategy

wisdom

VOCABULARY WORDS

Wolverine: First Class - Little Girls

Directions: Write the definitions to the vocabulary words below.

brunt

recruit

scanning

bout

fortress

VOCABULARY WORDS

Wolverine: First Class - Surprise!!

Directions: Write the definitions to the vocabulary words below.

calligraphy

isolated

ninjas

photocopy

rearranged

VOCABULARY WORDS-ANSWERS

Wolverine: First Class

Wolverine: First Class - The Buddy System

altitude - the height of something above sea level or ground level.

frontal lobe - the front area in the brain of humans and other mammals.

investigate - to learn about something.

molecules - the smallest part of a substance.

recon - a military survey of enemy territory.

Wolverine: First Class - Citadel

extract - to withdraw by a physical or chemical process.

pursue - to chase or seek.

stolen - taken without permission.

superhuman - beyond natural human power, size, or ability.

unit - a group that is a part of a whole.

Wolverine: First Class - The Last Knights of Wundagore (Part 1)

foresee - to understand something before it happens.

investigate - to learn about something.

loyal - a feeling of great love and responsibility towards somebody or something.

ability - the power to do something.

psychic - sensitive to forces from beyond the natural world.

Wolverine: First Class - The Last Knights of Wundagore (Part 2)

flee - to run away quickly, usually from danger or trouble.

meddling - interfering with something that isn't your concern.

restore - to bring back.

strategy - a careful plan or method.

wisdom - an understanding of what is true or right.

VOCABULARY WORDS-ANSWERS

Wolverine: First Class

Continued...

Wolverine: First Class - Little Girls

brunt - the main force or stress.

recruit - to find as new members for a group or activity.

scanning - examining systematically.

bout - a sporting match.

fortress - a stronghold.

Wolverine: First Class - Surprise!!

calligraphy - artistic handwriting.

isolated - set apart from others.

ninjas - people trained in the ancient Japanese arts of combat and self-defense.

photocopy - a copy of a document made with a special machine.

rearranged - set up in a new order.